Debugging OS X and iOS Apps

-[NSObject **debugDescription**]	Debug information about an object; used in lldb po
-[NSObject **debugQuickLookObject**]	Debug visualization of an object; used in Xcode's option-click
-[NSObject **_ivarDescription**]	List of instance variables for an object, grouped by declaring class
-[NSObject **_methodDescription**]	List of methods for an object, grouped by declaring class
-[id<NSKeyValueObserving> **observationInfo**]	Opaque pointer describing registered observers & options

+[NSFileCoordinator **_printDebugInfo**]	Log state for file coordinators and registered presenters
-[NSProcessInfo **_suddenTerminationDisableCount**]	Number of outstanding -disableSuddenTermination: calls
-[NSView **_subtreeDescription**]	Recursive information about a view and its subviews
_NSDocumentSerializationInfo()	Information about unterminated serialization/file access calls

-[UIApplication **_addRecorder:**]	Begin recording UIEvents; implement -recordApplicationEvent:
-[UIApplication **_playbackEvents:atPlaybackRate:** **messageWhenDone:withSelector:**]	Play back recorded UIEvents, optionally adjusting speed and sending a target/action message when playback completes
-[UIApplication **_removeRecorder:**]	Stop recording UIEvents; see -_addRecorder:
-[UIStoryboard **name**]	The name of the storyboard (from +storyboardWithName:bundle:)
-[UIView **_autolayoutTrace**]	Information about a view hierarchy's Auto Layout state
-[UIView **_recursiveDescription**]	Recursive information about a view and its subviews
-[UIViewController **_printHierarchy**]	Log view controller and children recursively
UISimulatedMemoryWarningNotification	Post to trigger -didReceiveMemoryWarning in the Simulator

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